

Stack Transition Artifact Removal for Cardiac CT Using Patch-Based Similarities

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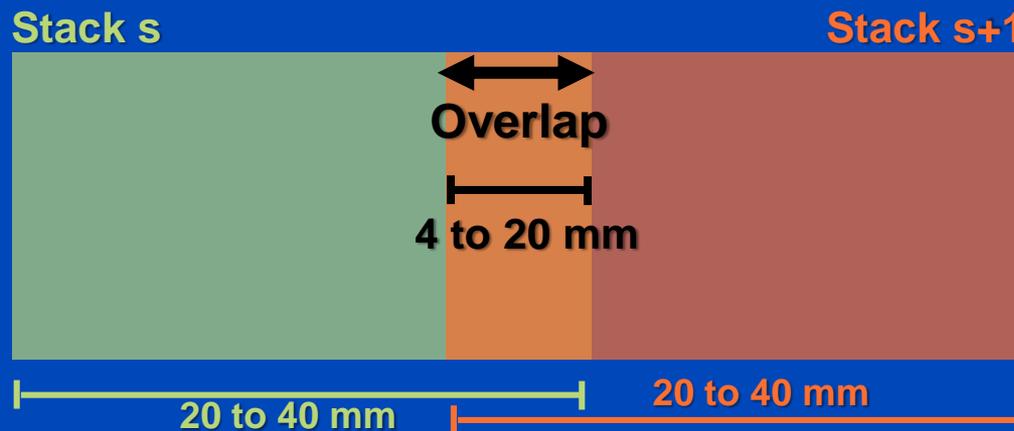
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Introduction

Cardiac Imaging

- Data of from one cardiac phase can be acquired via prospective ECG-gating or extracted from a retrospectively gated data set.
- Cardiac reconstructions can yield sub volumes (stacks) corresponding to different times and, ideally, to the same heart phase.
- The depth of the stacks depends on the longitudinal collimation of the CT scanner.
- The stacks generally have a longitudinal overlap.

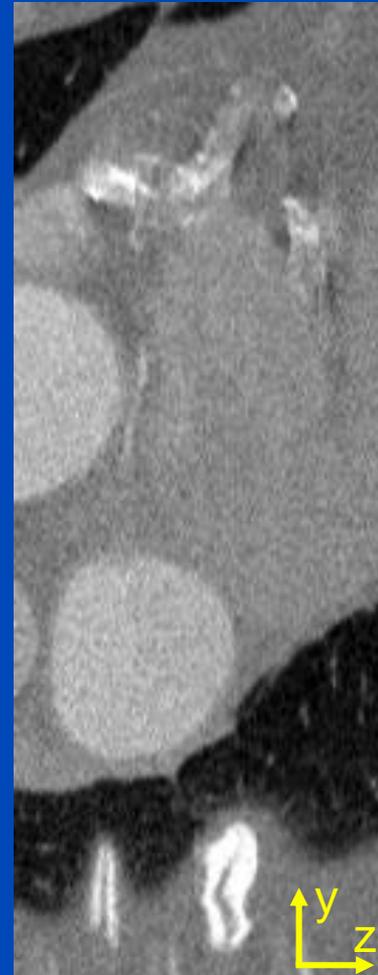
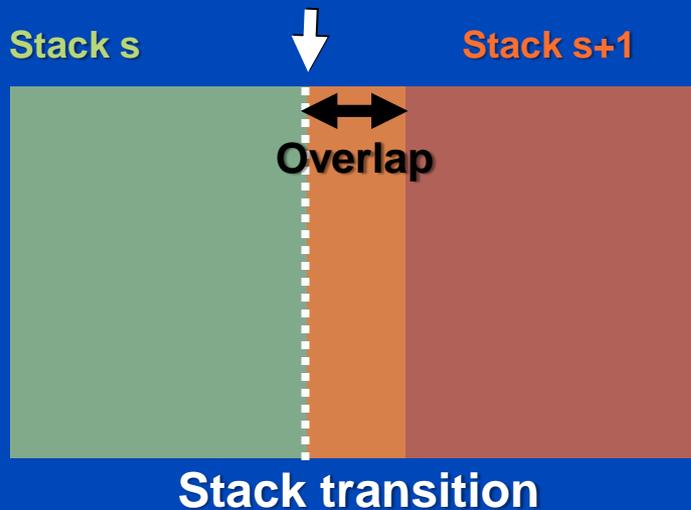


stacks

Introduction

Stacks

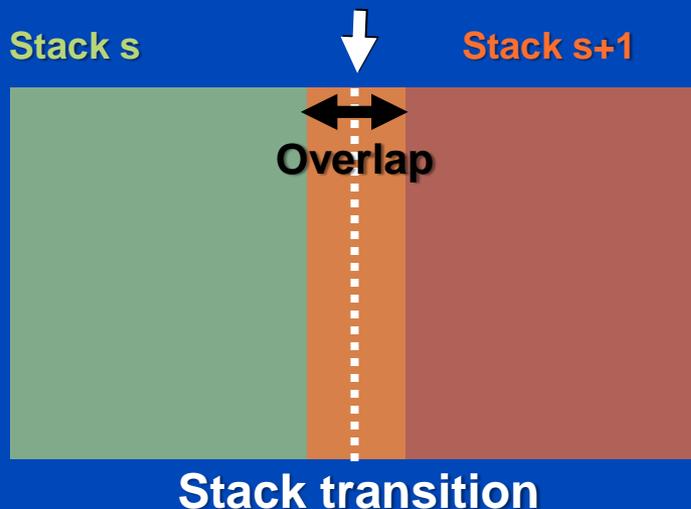
- The final CT volume is assembled from the stacks.
- The stack transition, from which the next stack is used, can theoretically be set to any position within the stack overlap.
- A blending between the stacks can also be performed.



Introduction

Stacks

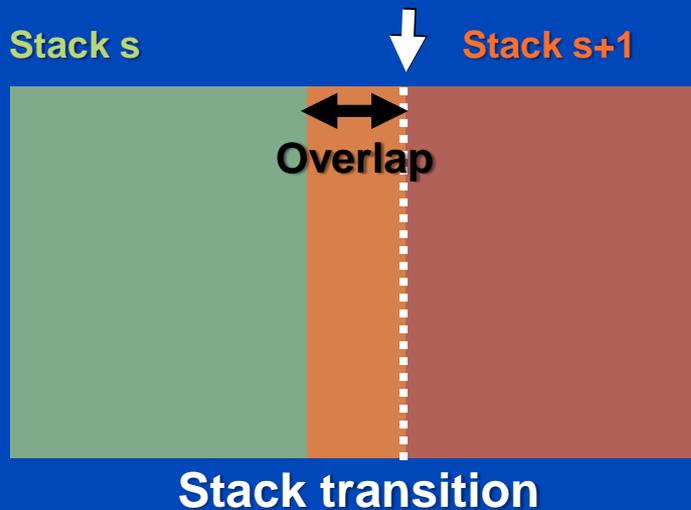
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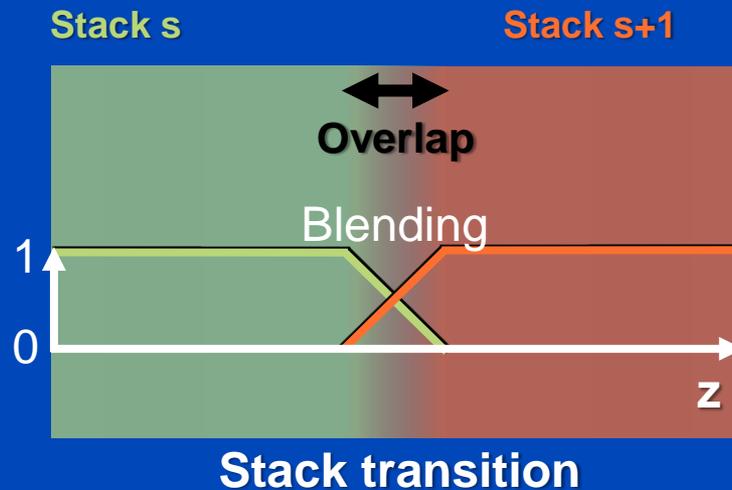
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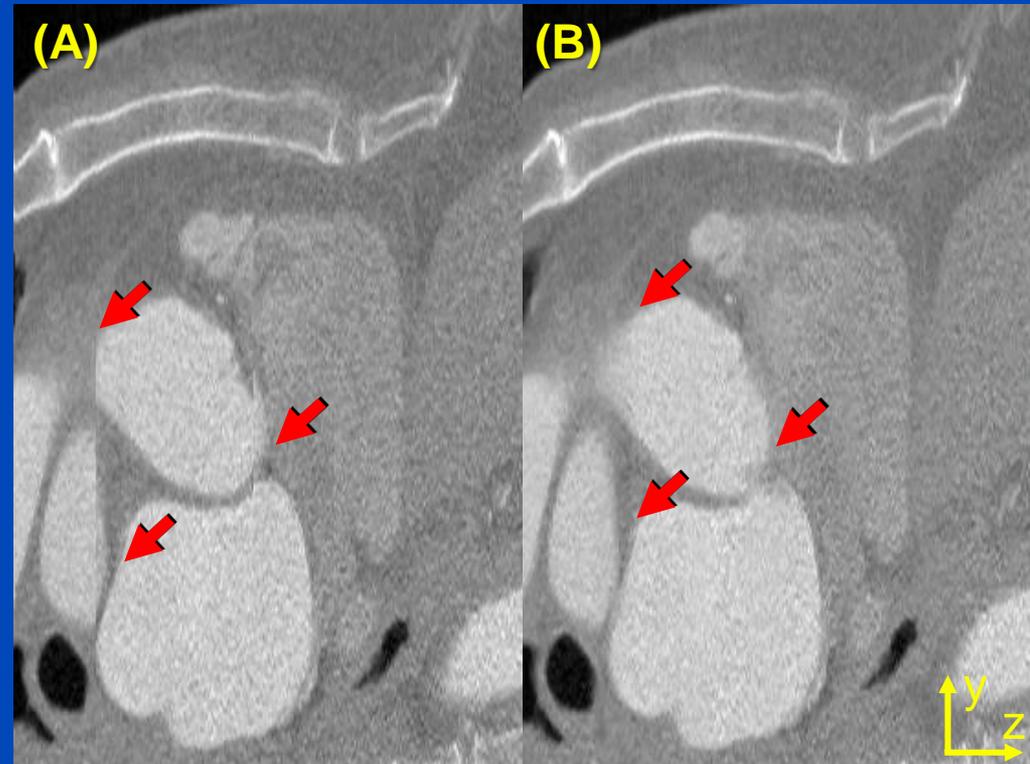
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Stack transition artifacts

- Irregular motion leads to stacks that do not represent exactly the same volume.
- Discontinuities (misalignment) at stack transitions arise when stitching the stacks together to yield the complete CT volume.

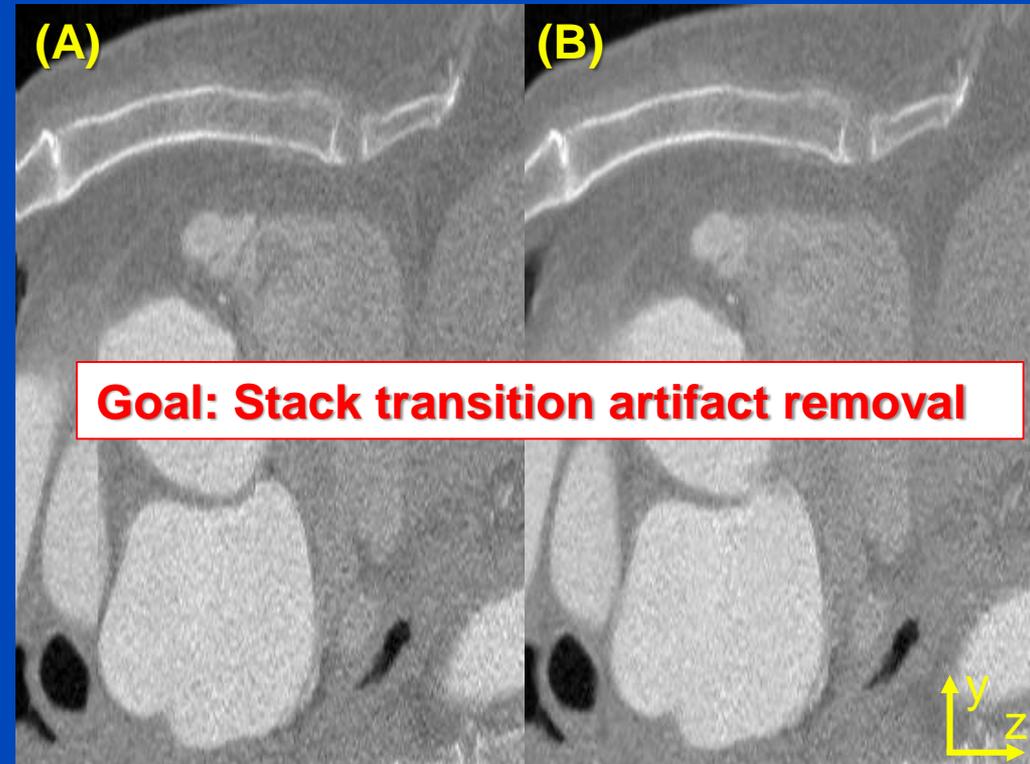


Two sagittal slices from a cardiac data set with strong stack transition artifacts. (A) Sharp stack transition. (B) Blending between stacks.

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Two sagittal slices from a cardiac data set with strong stack transition artifacts. (A) Sharp stack transition. (B) Blending between stacks.

Methods

Symmetric registration

- Many registration approaches assume one volume that is registered onto a target volume.
- Given two volumes $f_1(\mathbf{r})$, $f_2(\mathbf{r})$, compute a DVF $d(\mathbf{r})$ that will match the two.
- Herein, symmetric means that a method is symmetric in terms of the deformations that are applied to both volumes so that the transformed volumes $\hat{f}_1(\mathbf{r})$ and $\hat{f}_2(\mathbf{r})$ match:

$$\hat{f}_1(\mathbf{r}) = f_1(\mathbf{r} + \mathbf{d}(\mathbf{r}))$$

$$\hat{f}_2(\mathbf{r}) = f_2(\mathbf{r} - \mathbf{d}(\mathbf{r})).$$

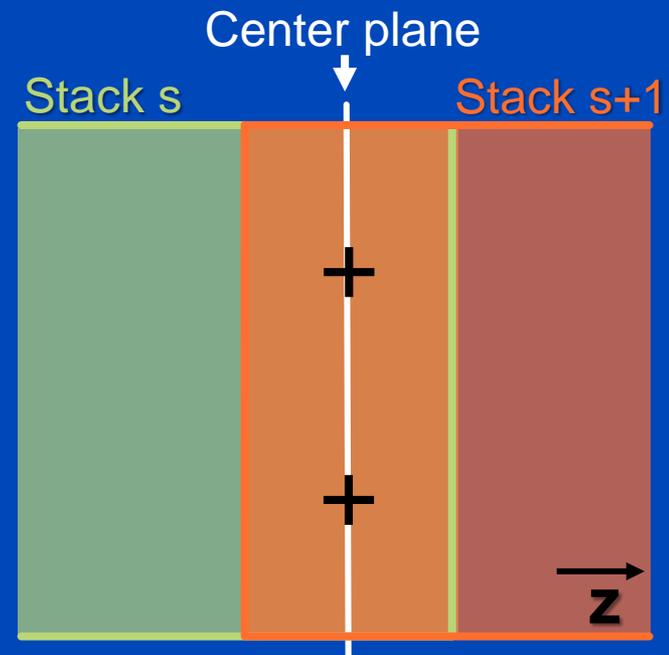


DVF applied in
opposing directions

Methods

Symmetric Patch Matching

1. Evenly distribute control points (CP, +) in the center plane of each overlapping region.

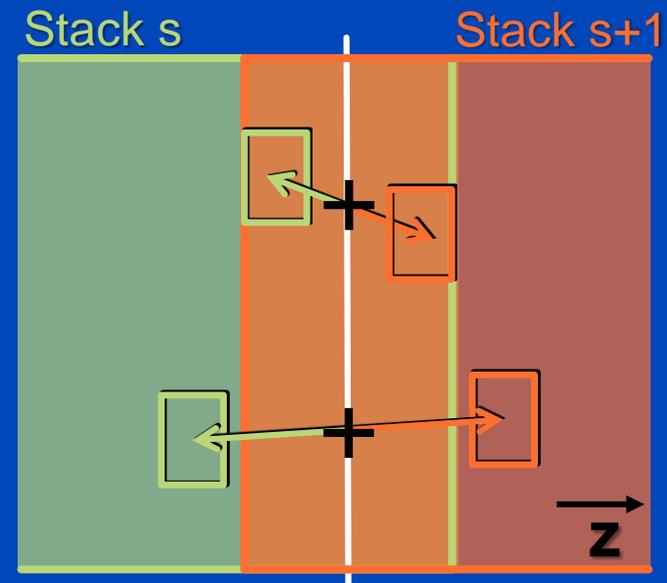


2D illustration of the patch matching method with two CPs.

Methods

Symmetric Patch Matching

1. Evenly distribute control points (CP, +) in the center plane of each overlapping region.
2. Look for the most similar* 3D sub volume (patch) pairs at opposite offsets from a CP within the two stacks.

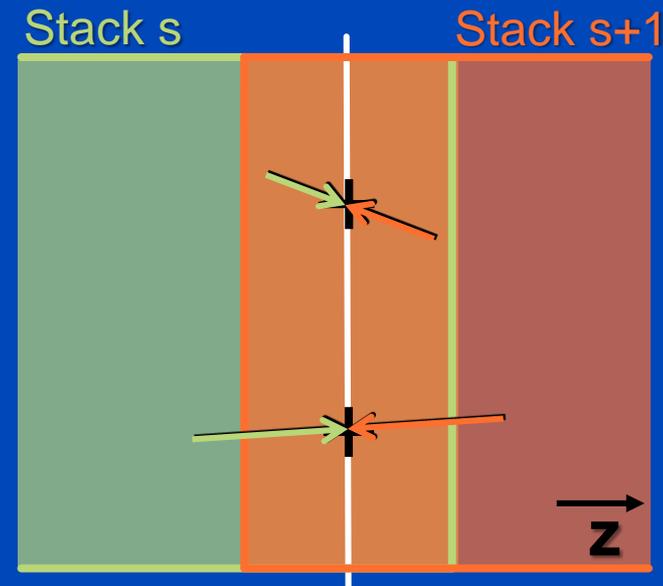


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3. Invert the offset vectors to get deformation vectors for a source driven transformation (at the CPs).

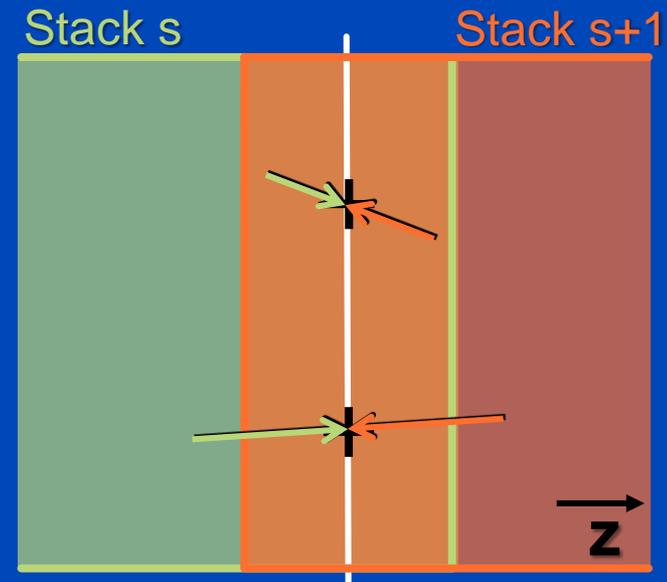


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2D illustration of the patch matching method with two CPs.

If a patch pair did not contain anatomical details the deformation vector at the respective CP is replaced with an interpolation from neighboring, "valid" CPs.

Methods

Dealing with Homogeneous Patches

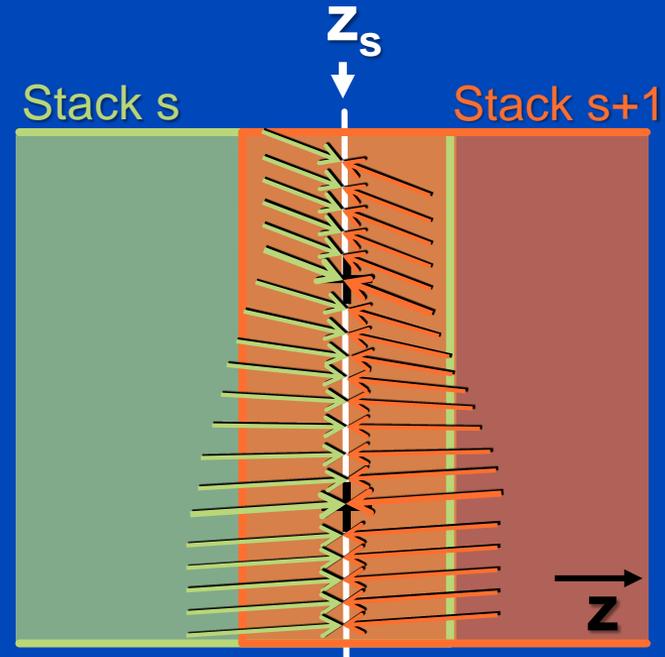
- Two patches with soft tissue can be wrongly associated if the cost function is minimized due to noise alone.
- A method to detect CPs (+) around which noise is dominant must be used.
- Perform a simple edge detection on the original volume and check found patch pairs for the presence of edges at each CP.
- CPs deformation vectors, where patches have none or insufficient edges are replaced with an interpolation from neighboring, valid CPs.



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4. In order to get a smooth DVF on the central plane a bilinear interpolation can be performed yielding a DVF $d(r_{xy}, z_s)$.

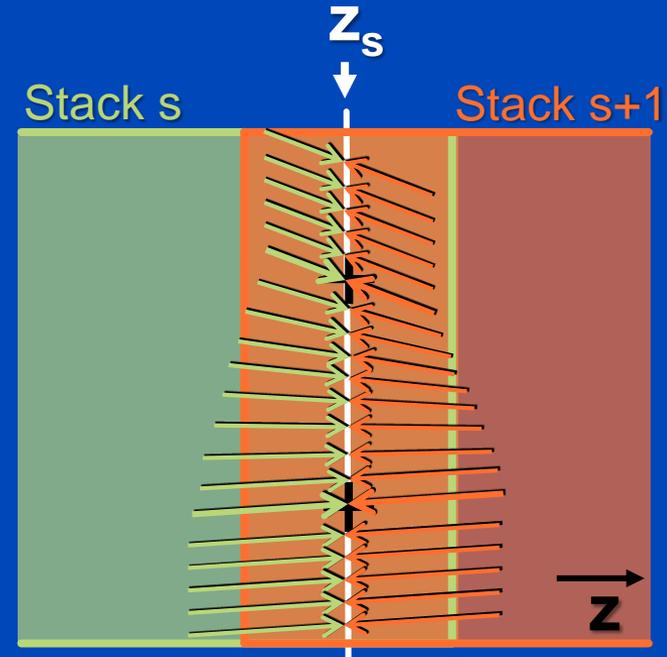


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Smooth DVFs valid on an entire stack, for all stacks are required!

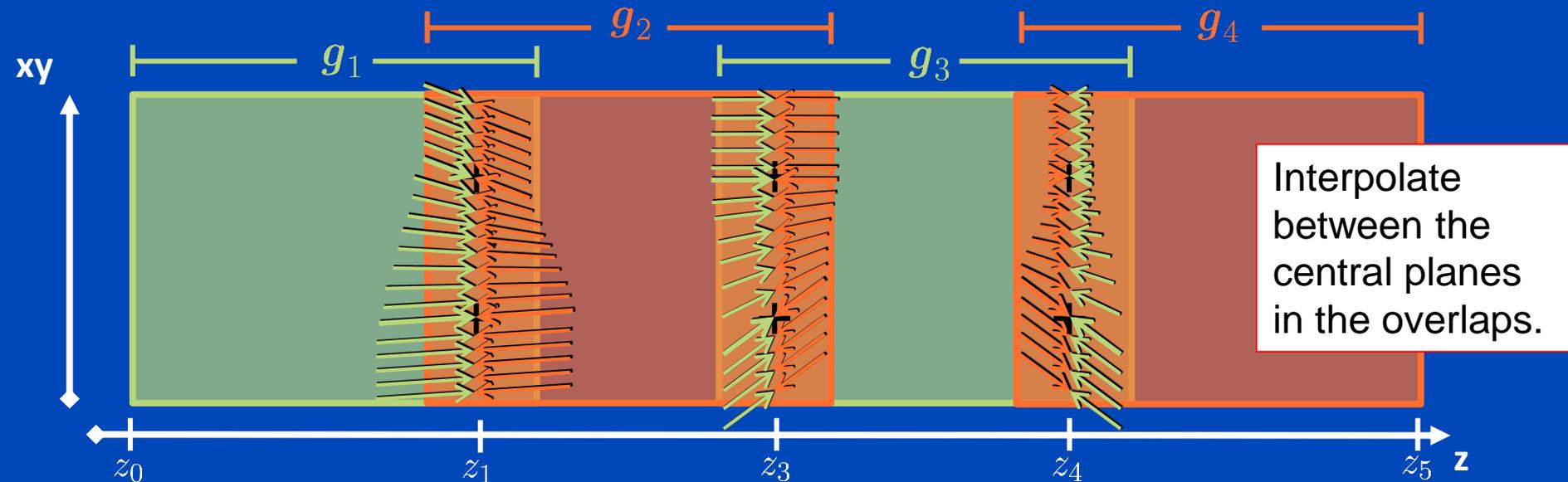
Method

Symmetric Patch Matching

5. An interpolation (in longitudinal direction) can be performed between the DVFs $d(\mathbf{r}_{xy}, z_s)$ on the central planes. Let $d_0, d_S = 0$.

A transformed stack $g_s(\mathbf{r})$ can be computed as:

$$\hat{g}_s(\mathbf{r}) = g_s \left(\mathbf{r} - \left(\frac{z_s - z}{z_s - z_{s-1}} \right) \mathbf{d}_{s-1}(\mathbf{r}_{x,y}, z_{s-1}) + \left(1 - \frac{z_s - z}{z_s - z_{s-1}} \right) \mathbf{d}_s(\mathbf{r}_{x,y}, z_s) \right)$$



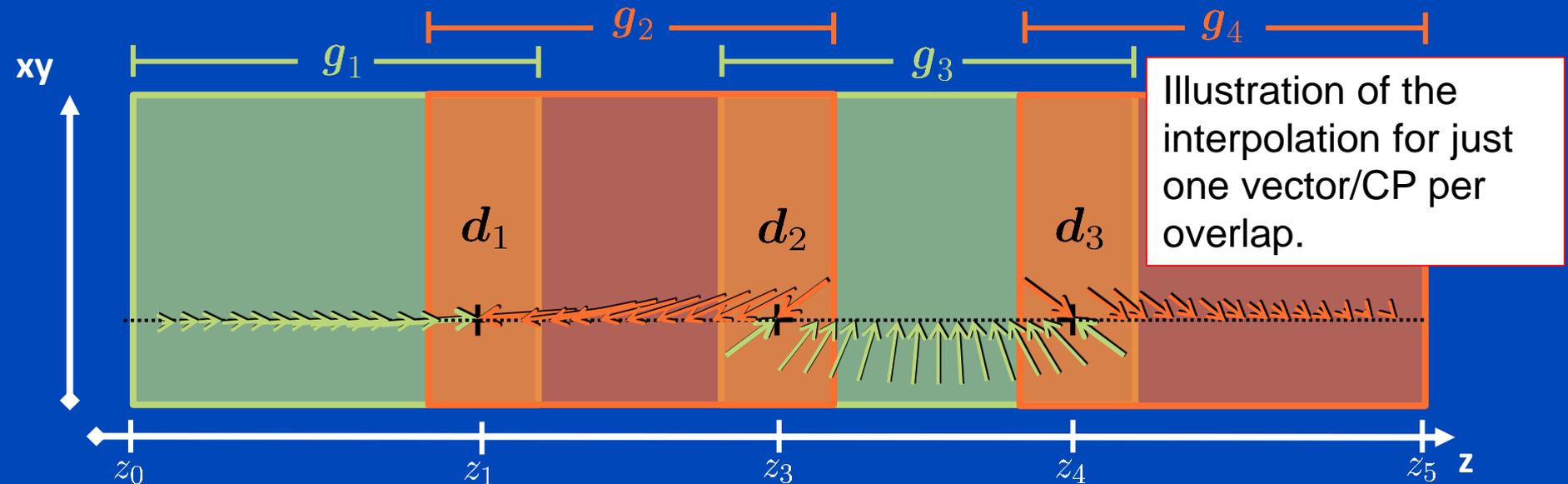
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Parameters & Materials

Parameters for the patch matching:

- Patch size: 15×15×2 to 3 mm (depth overlap/2)
- Control point distances: 10×10 mm
- Number of control points: 16×16
- Maximum allowed displacement vector length: 6 mm (i.e. up to 12 mm deformations are possible)

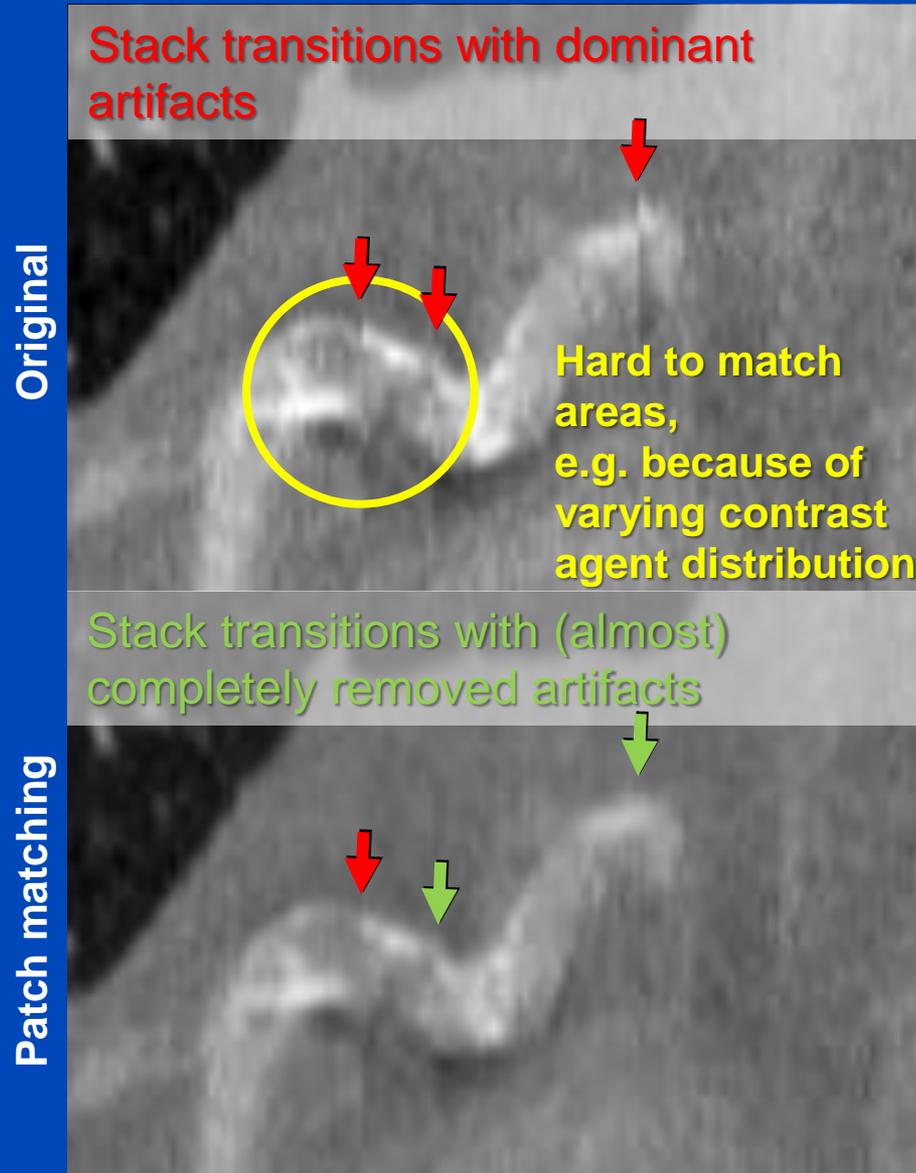
Materials:

- Data acquired with a Somatom Definition Flash and Somatom Definition AS+ (Siemens Healthineers, Forchheim Germany).
- Standard partial scan WFBP reconstructions
- $t_{\text{rot}} = 285$ ms
- eff. mAs = 92 - 374 mAs
- Tube voltage = 80 - 125 kV
- CTDI vol = 7 - 82 mGy
- DLP = 110 - 1254 mGy cm

Results

Case A

C = 0 HU, W=2000 HU



Results

Case B

C = 0 HU, W=2000 HU

Stack transitions with dominant artifacts



Stack transitions with (almost) completely removed artifacts



Original

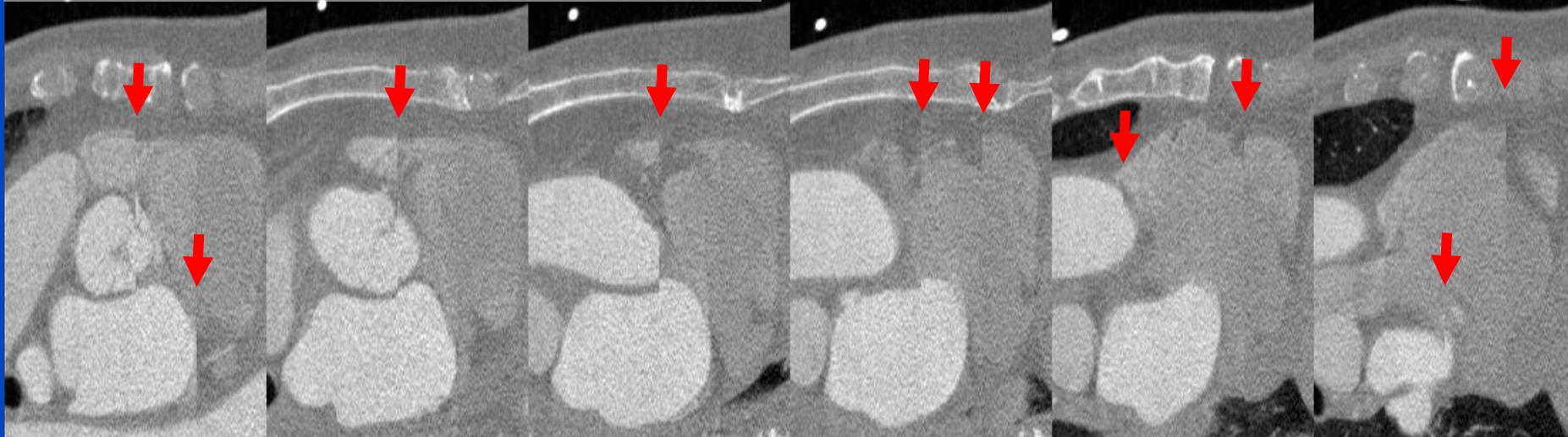
Patch matching

Results

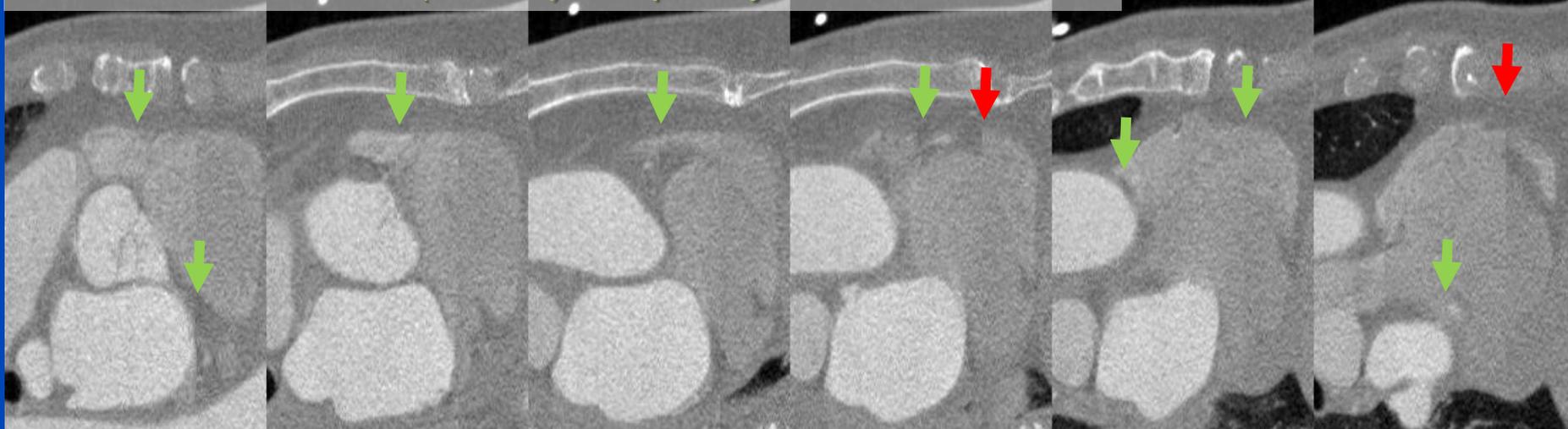
Case C

C = 0 HU, W=2000 HU

Stack transitions with dominant artifacts



Stack transitions with (almost) completely removed artifacts

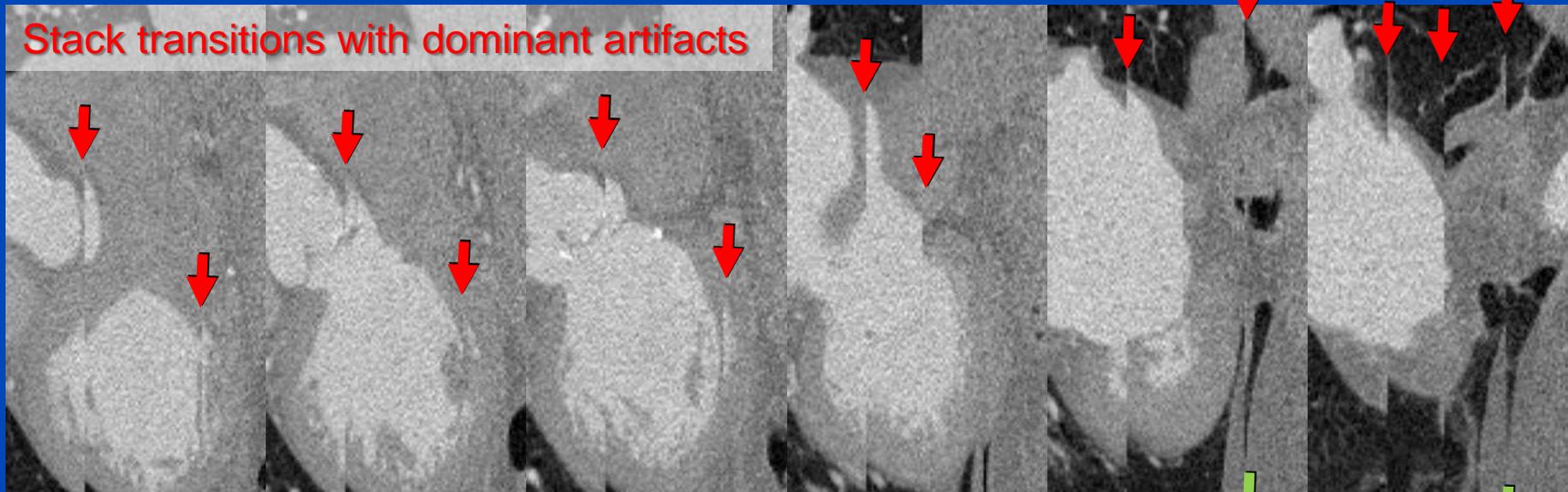


Results

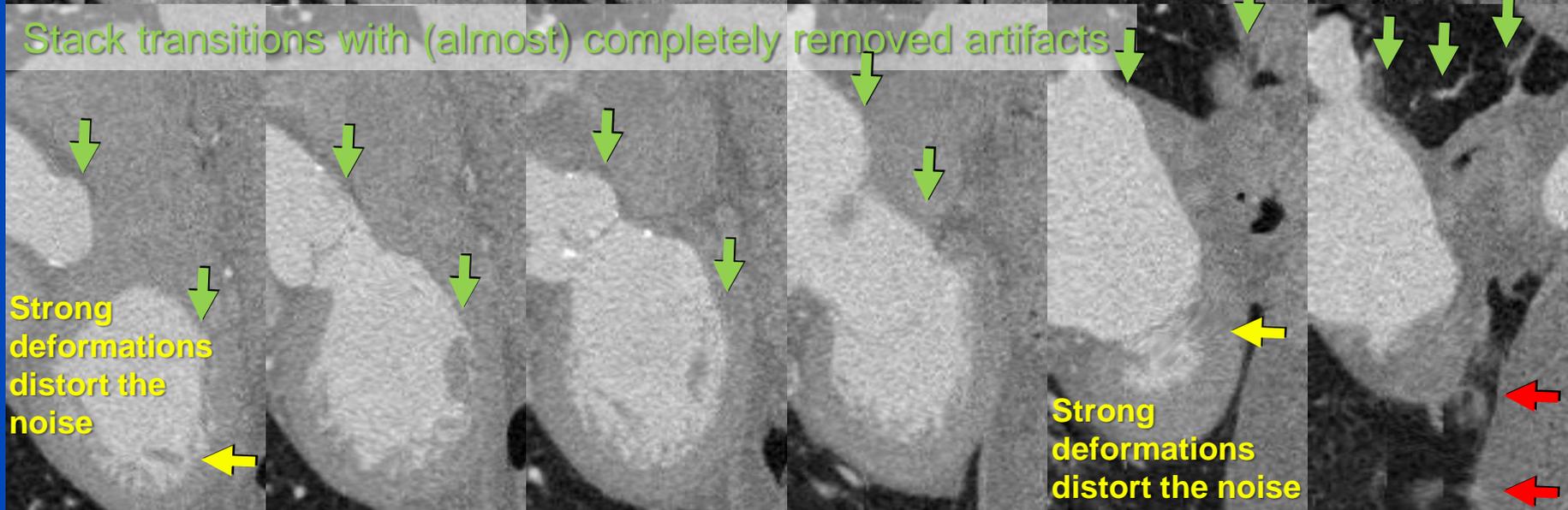
Case D

C = 0 HU, W=2000 HU

Original



Patch matching

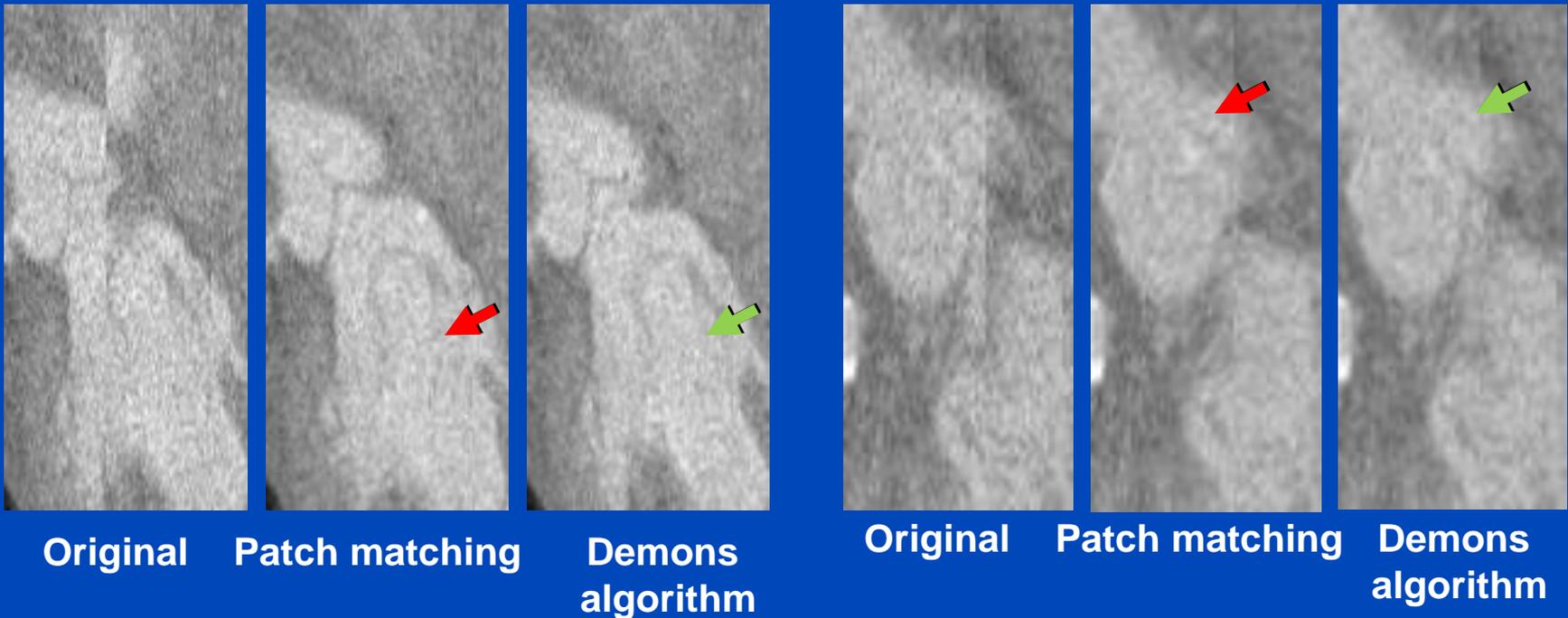


Conclusions and Outlook

- Stack transition artifact removal (STAR), based on a symmetric registration, improves image quality considerably.
- Some stack transition artifacts may remain.
- Variations in gray value for the same tissue may occur between stacks and may be addressed in the future.
- Method can be used to initialize more sophisticated registration algorithms, i.e. Demons algorithm.
 - May increase precision and reduce unnatural distortion of the volume. Ideally combines two methods strengths.

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Thank You!

This presentation will soon be available at www.dkfz.de/ct.

Job opportunities through DKFZ's international PhD or Postdoctoral Fellowship programs (www.dkfz.de), or through Marc Kachelriess (marc.kachelriess@dkfz.de).

Parts of the reconstruction software were provided by RayConStruct[®] GmbH, Nürnberg, Germany.